



**CITY OF COVINGTON COUNCIL
WORK SESSION AGENDA
TUESDAY, JUNE 02, 2026 at 6:30 PM**

Covington City Council will hold a work session on **TUESDAY, JUNE 02, 2026, at 6:30 PM** in the Council Chambers of City Hall located at 333 West Locust Street, Covington, Virginia.

CALL TO ORDER & ATTENDANCE

APPROVAL OF AGENDA *(Portion of meeting used to add or make changes.)*

PROCLAMATION SIGNING DESIGNATING DECEMBER 19, 2026, AS NATIONAL WREATHS ACROSS AMERICA DAY IN THE CITY OF COVINGTON

PRESENTATION BY ERIC TYREE ON DEVELOPMENT SERVICES AND BLIGHTED PROPERTY PROCEDURES

CITIZEN COMMENTS

ITEMS FOR REGULAR SESSION AGENDA - TUESDAY, JUNE 09, 2026

TO CONSIDER AND VOTE ON ADOPTION OF THE FISCAL YEAR 2026–2027 CITY OF COVINGTON BUDGET

ORDINANCES AND RESOLUTIONS:

1. To consider and vote on a Resolution R-26-17: Authorizing FY 2025–2026 Budget Amendments at the Fund Level.
2. To consider and vote on a Resolution R-26-18: Appropriating FY 2025–2026 Opioid Settlement Funds.
3. To consider and vote on a Resolution R-26-19: Appropriating FY 2025–2026 Youth Day Donation Funds.
4. To consider and vote on a Resolution R-26-20: Appropriating FY 2025–2026 Maple Trail Putt Putt Funds.
5. To consider and vote on an Ordinance O-26-02: Approving and Appropriating the FY 2026–2027 City Budget.
6. To consider and vote on an Ordinance O-26-03: Levying 2027 Personal Property and Machinery and Tools Taxes.
7. To consider and vote on an Ordinance O-26-04: Levying FY 2026–2027 Real Estate and Public Service Taxes.

APPOINTMENTS:

1. To consider and reappoint Susan S. Wolfe to the Alleghany County Department of Social Services Board: Partial Term expires on June 30, 2026.
2. To consider and appoint City of Covington Council Vice Mayor

CONSENT AGENDA *(Corrections and Approval of Meeting Minutes):*

1. May 05, 2026 - Work Session - Meeting Minutes.
2. May 12, 2026 - Regular Session – Meeting Minutes.
3. May 18, 2026 – Called Budget work session for 2026-2027 Fiscal Year budget.

REPORT OF CITY MANAGER

OLD BUSINESS

NEW BUSINESS

ADJOURNMENT